Stukeley Federation Physical Education Y4/5

Throughout the year the children will cover a variety of aspects of the PE curriculum to ensure all children:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives.

Autumn 1	Games Tag Rugby Select and apply simple tactics Work cooperatively Improve small game skills Dance – These shoes were made for walking Unit 1 Use simple movement patterns to structure a dance Repeat an remember dance movements Evaluate dance Respond imaginatively to stimuli
Autumn 2	Games – Dodgeball Select and apply simple tactics Work cooperatively Improve small game skills Signal for passing Gym – Stretching and Curling Unit 1 Travel and jump fluently, holding balanced positions Receive and transfer body weight Improve sequence work Adapt and transfer skills onto apparatus
Spring 1	Games Football Select and apply simple tactics Work cooperatively Improve small game skills Signal for passing Dance – Incognito Unit 2 Respond imaginatively to a range of stimuli Perform with expression and display appropriate dynamics Link movements together in a logical sequence

Spring 2	Games Basketball To vary shots appropriately To throw and catch with increasing accuracy To play to a set of rules Gym – Symmetry Unit M Understand and identify symmetry and asymmetry Move and balance showing specific shapes Analyse and comment on a sequence Adapt and transfer skills to apparatus
Summer 1	Games Rounders / Kickball To strike a ball with growing accuracy To field and intercept a ball with accuracy To cooperate and work as part of a team Dance The Eagle and the Fish Unit 3 Respond imaginatively to a stimuli Create simple motifs Perform with appropriate dynamics Work in pairs using complimentary movements Observe movements against specific criteria Respond imaginatively to a range of stimuli
Summer 2	Games Athletics Run consistently and smoothly - sprint and sustained Show different styles of running Use different throwing techniques Jump with growing control Suggest how they can improve. Gym Travelling Unit Understand and use change of front and direction Move in and from a range of travelling jumping and turning movements Combine skills to create sequences of movements Adapt and transfer skills to apparatus