## Physical Education KS1

Throughout the year the children will cover a variety of aspects of the PE curriculum to ensure all children:

- develop competence to excel in a broad range of physical activities
- are physically active for sustained periods of time
- engage in competitive sports and activities
- lead healthy, active lives.

Autumn 1	Games –Fundamentals of movement
	To move safely and actively about the space
	To move actively and safely about the space when using equipment
	Gym – YR/Y1 – Wide, Narrow, Curled (Unit G Y1
	To travel, balance and jump confidently showing a variety of body shapes
	To understand and demonstrate contrasts in level and shape
	<ul> <li>To observe, copy and describe what others are doing</li> </ul>
	Select and link together three different movements
	Gym – Y1/Y2 – Pathways, straight, zig-zag and curving (Unit 1 Y2)
	To travel confidently and competently in different ways and on different body parts
	To understand and create different pathways and move in different directions  This is a second of the control of the cont
	To link together three different movements showing contrasts in speed and level  Parforms a limited range of a kills with a parto are
	Perform a limited range of skills with a partner
Autumn 2	Games – Throwing and catching
	To know and show different ways of using a ball
	To understand how to use apparatus for its intended purpose
	To throw and catch using a range of apparatus
	To understand the concept of aiming games
	Dance – YR/Y1 – The rainbow fish and we're going on a bear hunt (Unit 4 Y1)
	Perform the basics actions with increasing control
	Choose appropriate dance actions and phrases to convey the meaning of the story
	Rehearse their dance to perform it with quality and style
	Remember and repeat simple actions to make up the dance idea
	<ul> <li>Perform basic dance actions of travelling, turning, gesture, shape, jumping and stillness</li> </ul>
	Dance – Y1/Y2 – Fog and sunshine, Washing day, Handa's Surprise (Unit 3 Y1)
	Travel smoothly by rolling and sliding
	Change and vary actions – understand and demonstrate the contrasting dynamic elements of heavy and light
	Perform the basic actions with increasing control  Figure 2 actions in page 2 actions the action of the actio
	Explore actions in response to the stimuli

Spring 1	Games – Ball skills  To steer and send a ball safely in different directions using a bat  To improve the co-ordination, control and consistency of their actions  To use and vary simple tactics  Gym – YR/Y1 – Travelling taking weight on different body parts (Unit C YR)  To travel with control on different body parts  To show an awareness of different speeds and levels  Link movements together  To safely transfer work from the floor to apparatus  Gym – Y1/Y2 – Wide, Narrow, Curled (Unit G Y1)  To travel, balance and jump confidently showing a variety of body shapes  To understand and demonstrate contrasts in level and shape  To observe, copy and describe what others are doing  Select and link together three different movements
Spring 2	<ul> <li>To develop and extend their sending and receiving skills</li> <li>To know rules for a game</li> <li>To develop simple group tactics</li> <li>To move actively and safely about the space and in teams</li> <li>Dance – YR/Y1 – The scarf, painting patterns and the Hungry Caterpillar (Unit 4 YR)</li> <li>Recognsie and show wide, thin and ball shapes</li> <li>Jump and land with control</li> <li>Recognise and use light, rising and sinking movements</li> <li>Repeat short phrases of movement</li> <li>Follow and copy a partner</li> <li>Make patterns in the air and on the floor</li> <li>Recognise and use curled and stretched shapes, both in a stationary position and on the move</li> <li>Dance – Y1/Y2 – Words and word messages and The Three little pigs (Unit 3 Y2)</li> <li>Work co-operatively in pairs or small groups</li> <li>Change and vary actions</li> <li>Use a variety of basic actions to create their dance, turning, jumping, gesture, shape, stillness and travelling</li> <li>Be able to follow a narrative</li> </ul>
Summer 1	Games – Striking games  To develop and extend their sending and receiving skills  To know rules for a game  To develop simple group tactics  To move actively and safely about the space and in teams  Gym – YR/Y1 – Flight, bouncing, jumping and landing (Unit D Y1)

	<ul> <li>To bounce, hop, spring and jump using a variety of take offs and landings</li> <li>To observe, recognize and copy different body shapes</li> <li>To link together two or more actions with control and be able to repeat them</li> <li>To describe what they see using appropriate vocabulary</li> <li>Gym – Y1/Y2 – Turning, spinning and twisting (Unit J Y2)</li> <li>To turn, spin and twist on different body parts, showing control and co-ordination</li> <li>To understand that one part of the body must be 'fixed'</li> <li>To create a twist, to link together three movements showing contrasts in speed and level</li> <li>To use their understanding of turning, spinning and turning to adapt work safely from the floor to the apparatus</li> </ul>
Summer 2	Athletics – Sports coaches or Val S Unit 2  • To remember and repeat a series of running, throwing and jumping activities with growing control  • Familiarise themselves with equipment and use it appropriately  • To practice key skills for sports day- skipping, running, balancing, jumping  Dance – YR/Y1 – Streamers, conkers and playing with a ball (Unit 1 Y1)  • Make rounded, wide and thin shapes with their bodies  • Draw rounded and spiky shapes in the air  • Move in different directions and high and low  • Travel rhythmically on feet, hopping and skipping  • Move and freeze with control and co-ordination  • Recognize and respond to changes in music  Dance – Y1/Y2 – The rainbow fish and we're going on a bear hunt  • Perform the basics actions with increasing control  • Choose appropriate dance actions and phrases to convey the meaning of the story  • Rehearse their dance to perform it with quality and style  • Remember and repeat simple actions to make up the dance idea  • Perform basic dance actions of travelling, turning, gesture, shape, jumping and stillness