

Woodpeckers	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6	
Computer Science <i>Discrete Computing Teaching</i>	Unplugged 1. Sequencing linked to instruction writing, crossing the road, washing hands, etc 2. Drawing algorithms using flow chart templates			Beebots 1. Concrete use of direction cards 2. Tinkering with controls 3. Routes from A to B 4. Routes from A to B in written form 5. Application: drawing shapes 6. Bluebot app challenges		Application 1. Kodable app 2. J2E Website Coding 3. Daisy the dinosaur	
<i>Date:</i>							
Information Technology- Software <i>Linked to cross curricular subjects where relevant</i>	Logging on	Logging on	Logging on Photo Collage Creation: PicColage app <i>Stand-alone lesson</i>	Logging on	Logging on	Logging on Digital Painting 1. How can we paint using computers? 2. Using shapes and lines 3. Making careful choices 4. Why did I choose that? 5. Painting all by myself 6. Computing computer art and painting	
<i>Date:</i>							
Information Technology- Uses <i>Discrete Computing Teaching</i>				Technology Hunt 1. Taking photos around school 2. Identifying and labelling the photos (using PicColage/Book Creator)			
<i>Date:</i>							
Digital Literacy	Self-image and identify	Online relationships	Online reputation	Managing online information	Health, Well-being, and lifestyle	Privacy and security	Copyright and ownership