Falcons	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Computer Science *Discrete Computing Teaching*	**Computing Unplugged** 1. Application: Jam Sandwich bot (Code.it)	**Code.org: Y5 Course E** 1. Ramp it up 2. Sprites 3. Nested Loops **Code.org: Y6 Course F** 1. Ramp it up 2. Variables 3. Loops 4. Sprites		**Scratch: Skills Teaching** 1. *Concepts before coding: variables* 2. Variables- quiz 3. Concrete scratch cards	**Scratch: Application** 1. Catch game (cards) 2. Paint box (code club)	
Date:						
Information Technology- Software *Linked to cross curricular subjects where relevant*	**Microsoft Word** - I can use spellcheck for spelling and grammar mistakes - I can use the synonym tool			**Movie Evaluation Unit** 1. Adobe Spark Video skills 2. Adobe Spark Video creation 3. iMovie skills 4. iMovie creation 5. Presentations and comparison and evaluation of platforms	**NCCE- Web Page Creation** 1. What makes a good website? 2. How would you layout your web page? 3. Copyright or Copy wrong? 4. How does it look? 5. Follow the breadcrumbs 6. Think before you link	
	Touch typing: Typing.com https://www.typing.com/ Beginner unit (15 lessons)					
Date:						
Information Technology- Uses *Discrete Computing Teaching*				**School Network Hunt** 1. Introduce different elements of the school network and explain their functions 2. Children to go around the school and try and identify these taking photos 3. Create a multimedia presentation using photos		
Date:						
Information Technology- Searching *Discrete Computing Teaching*					**Fake news & HTML coding** 1. What is fake news? 2. Mouse X Ray Goggles Manipulation	
Date:						
Digital Literacy	Self-image and identify	Online relationships	Online reputation	Managing online information	Health, Well-being, and lifestyle	Privacy and security	Copyright and ownership